



September 2022

WEST COAST COUNCIL ROSEBERY SKATEPARK REDEVELOPMENT

Community Feedback Summary

Following the release of the concept design, an opportunity for the community to provide feedback was provided and is presented below in a summarized form.

The proposal was released for public comment for a period of 3 weeks, from 15 August to 2 September 2022. The comment period was advertised via social media, Council website, local radio and LinkedIn. Feedback was received via email and post to Council office.

There were four feedback submissions received in relation to the proposal.

Name: Joanne Ingram

I think we need a drinking fountain and rubbish bins, and have it covered so it can be used all year round.

Name: Marissa Howard

I'd like to suggest that Rosebery get in ground trampolines like that of Strahan's playground proposal.

Name: Peter Downey

Looks good. Don't forget rubbish bins. Also, maybe some static exercise equipment for older people.

I look forward to seeing it in action.

Well done people.

Name: Heidi Blackwell

Looking at the current proposal, I feel that it lacks what is known as "Flow". Below is a conventional multi-use pump track. The idea with a pump track is that it enables the rider to gain speed by 'pumping' into and out of the ramps and bumps. The one below has a number of "Lines":

Fig.1



A well-designed pump track appeals to all ages and abilities as it can be easily ridden by younger users. Older more experienced riders can also enjoy riding in a more energetic and flowing way.

Fig.2. Rounded edges.



Features:



Fig. 3 Pump tracks are easily adapted to a variety of landscapes and can flow around existing public amenities and landscaping. Above is an example of a ‘free form’ pump track that incorporates smaller skatepark-style features that any level of rider would enjoy using. To increase the shared value, flow and usability of the Rosebery proposal, I would recommend inclusion of features like this in the proposed circular configuration. Other features can be placed peripherally around the circuit to increase the variety of lines and features users can ride.

Fig. 4: Example of a feature for placement in centre of skate park. Allows links to other features.

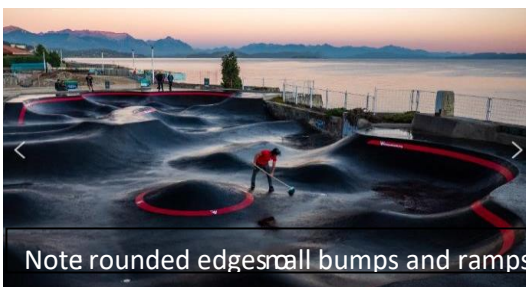
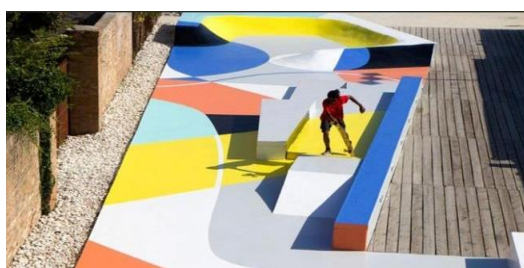


Fig. 5 Major feature: 'Wave Wedge Quarter-pipe'. Below is an example of a major feature that could be placed in a pump track-like circuit. Such a feature would provide a starting point for "dropping in". Dropping in enables the rider to start with enough speed to make it to other features and through their chosen line. The below feature is also a perfect object to allow users to progress in learning/performing a variety of tricks. The 'wedge' side of the feature allows younger learners to "roll in" (right) while the curved ramp side allows more advanced riders to drop in (left). This feature could also be ridden as part of the whole pump track. Such a feature can also be tastefully integrated into urban design/landscaping/ topography.



Surfaces:

Below: Some ideal surfaces for skate-style pump tracks. Smooth cement, smooth hot-mix etc.



Plan overview with skate park recommendations

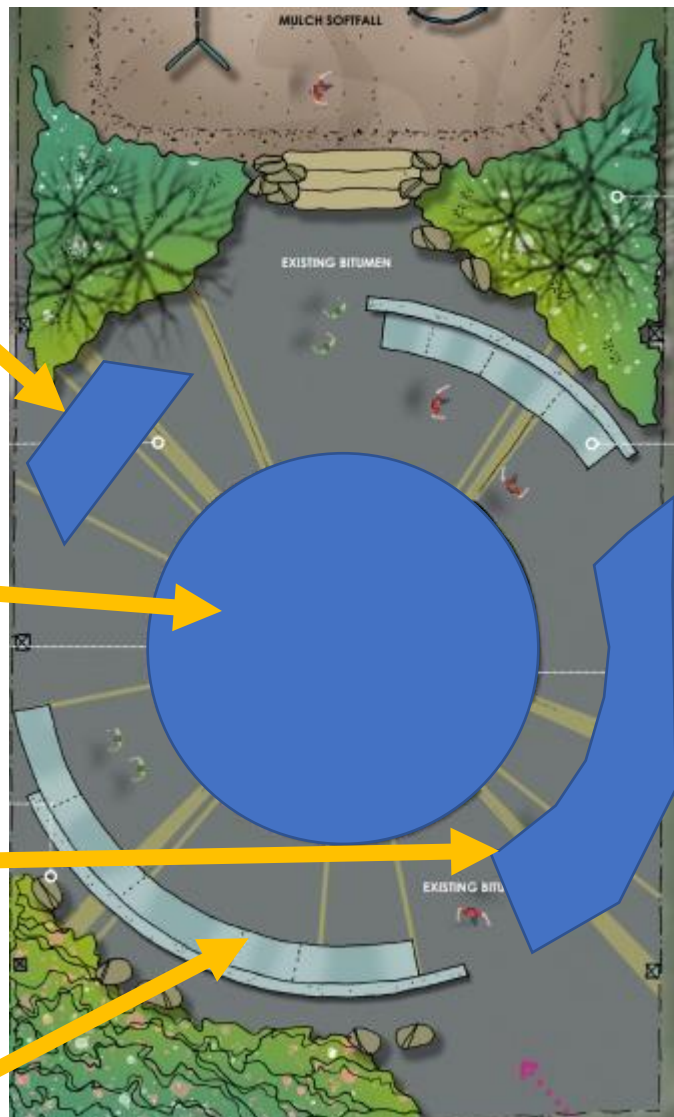
Surfaces should be smooth and seamless, i.e., no protruding edges on concrete/ bitumen joins etc. May require unified construction method and material i.e., all cement or all bitumen to achieve smoothest result.

'Wave Wedge/ Quarter Pipe': Allows dropping in, rolling in and tricking. Please see fig. 5

Relocation of seating. This would enable more skatepark line options and allow flow. This would enable positioning of a feature such as fig. 4. Seating in the middle would take away potential for the skate park to deliver its maximum amenity and enjoyability.

'Free form' urban design ramp/ track feature: Enables flow through pump track but also enables inclusion of 'rolling in' ramps and trickable features.

Rounded edges along pump track ramps and bumps for side entry into variety of lines and for safety of younger users



Skate Park Flow

Skate Park flow is important for the safety of all users. A circular design is great as it would allow all users to see each other when dropping in. Below is an idea of possible flow directions for the pump track/ skate park.

